

JOE BARRISI

EVIL DRUMS

SDX[™]



Platinum Samples

Master Engineer Series

Expansion Pack for Superior Drummer[®] 2.0

Joe Barresi Evil Drums

Welcome and thank you for purchasing Joe Barresi's Evil Drums for Toontrack Superior Drummer 2.0! We hope you enjoy working with it as much as we do. Please read through this manual carefully. Reading through this manual will ensure that you get the most out of the sounds.

INSTALLATION

System Requirements

- Minimum of 3 GB free hard disc space (39 GB for full install), DVD drive
- Windows XP or Vista, 2GHz Pentium 4 or Athlon with 1.5 GB RAM
- Mac OS X 10.4 (Tiger) or higher, 2GHz G5 with 1.5 GB RAM
- A working Superior Drummer 2.0 installation

Note that a multicore CPU with 2GB or more is highly recommended to make the most out of the presets included with the product.

Performing the installation

If you have not yet installed Superior Drummer 2.0 on your computer you must do so before proceeding with the instructions included herein. Superior Drummer is a separate purchase and is a requirement in order to use the library included in this package.

To install Joe Barresi Evil Drums, simply double click the ***Superior2 Sound Installer*** located in the same folder as this document. The Sound Installer will launch and you will be given the opportunity to choose between four (4) different custom installations - from the 'basic install', including only selected instruments and limited bleed, to the 'full install', featuring all equipment, bleeds and microphones.

Please make the desired selection, then browse using your file manager and select your preferred location for the Sound Library to be installed in (Superior Sound Libraries can be installed to any internal or external drive, independently from any other Toontrack/SDX library you may already own). Allow each DVD to finish before inserting the next as requested by the installer - please be patient as this can take a few minutes!

To uninstall simply re-run the installer located on the media that came with this product and follow the instructions.

Adding the new libraries to Superior Drummer manually

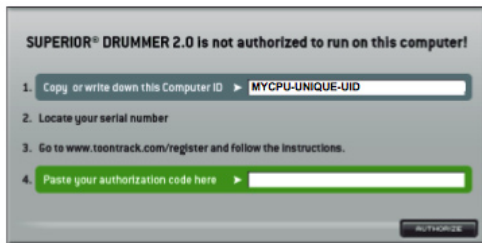
The Sound Installer should take care of registering the new libraries with the parent product. If this fails for whatever reason however you can manually add them as described in the Superior Drummer manual.

To add the newly installed sample sets to Superior Drummer, please launch the program as per normal operation and access the 'Settings' page, click 'Add path to library' and point the software to the **SL-EvilDrums** created on your hard disk by the installer.

Registration and support

This Superior Drummer expansion (SDX) requires authorization before it can be used. The Authorization procedure is similar to that of the base program so please refer to the Superior Drummer manual for details. Below is a summary for your convenience:

On first selecting the set from with Superior Drummer you will be prompted to authorize the product:



(exact screenshot may differ from the above)

Please log in to your Toontrack account and follow the registration procedure described at <http://www.toontrack.com/register/>

We strongly recommend you take a moment to install the latest version of Superior Drummer for best results as some features may not be available or work correctly otherwise. You can find the latest version at:

<http://www.toontrack.com/updates/>

Now is probably also a good time to download the free extras included with your purchase such as the dedicated MIDI library (see instructions included with the download).

IMPORTANT: Should Authorization fail, please first ensure that the computer ID displayed in the Authorization Screen matches the ID you used to generate your code online. If they don't match, please repeat the above steps with the proper ID.

Should Authorization still fail and all the details are correct, please review the Authorization FAQ available at <http://www.toontrack.com/support/> as a first port of call. If the above resources do not help resolve the problem, please contact Toontrack Support using the Support form available at the above URL, making sure to include your serial number, Computer ID, and a detailed description of the issue. For non-authorization support issues please go to <http://www.platinumsamples.com/support/>

Joe Barresi

Some highlights from Joe's career include:

- › Tool - 10,000 Days
- › Queens of the Stone Age - QOTSA, Lullabies To Paralyze
- › Audrey Horne - No Hay Banda
- › Rancid - "Fall Back Down" from Indestructible
- › Bad Religion - The Empire Strikes First
- › Turbonegro - Scandinavian Leather
- › Backyard Babies - Stockholm Syndrome
- › Clutch - From Beale Street to Oblivion
- › Judas Priest - Angel Of Retribution
- › Weezer - Pinkerton
- › Powerman 5000 - Transform
- › Kyuss - Blues for the Red Sun, Welcome to Sky Valley
- › Raging Speedhorn - How The Great Have Fallen
- › Tomahawk - Mit Gas
- › Pennywise - Land Of The Free
- › The Jesus Lizard - Shot
- › Fu Manchu - The Action Is Go
- › Matchbook Romance - Stories and Alibis
- › L7 - The Beauty Process, Hungry For Stink
- › The Melvins - Stag, Honky, Stoner Witch
- › Skunk Anansie - Stoosh
- › Wolfmother - Cosmic Egg

for additional credits please visit the [Platinum Samples website](#).

Notes from Joe

Well here it is.... the product of many hours of setting up, tweaking, hitting, recording, and editing.

The concept of replacing drums is nothing really new to me, but in the capacity that Superior Drummer 2.0 allows is truly amazing. That said, I decided to leave some of the options out and focus the recordings to have a “sound” as soon as you load each kit. In this pack I chose to go with 2 of my favorite drum rooms in LA.... there are 2 “wet” and 1 “dry” kits from each studio as well as 6 extra snares and kicks all recorded to 2” analog tape. I tried to make the drums as consistent (phase-wise) as possible between kits, so some drums could be used with other kits’ overheads, rooms, etc., although I recommend using them as they were originally recorded and not swapping parts out. It was also my intention to minimize the inside/outside kick mic option by blending the mics to one “Kick” track. This is how I would actually record a drum kit – the Kick track is the kick and not split into separate inside/outside tracks, and the alternate room would be in mono and well compressed. I did leave the snare top and bottom separate for some more control, but normally I would commit to a “snare” sound and print both top and bottom to one track as well.

So there you have it.... Have fun, experiment, and always remember...safe boating is no accident!™

Kits 1 & 2 were recorded in “The Cement Room” at Grandmaster Recorders Ltd.

Kit 3 was recorded in “The Wood Room” at Grandmaster Recorders Ltd.

Kits 4 & 5 were recorded in the ‘sweet spot’ of Studio A at Sound City Studios

Kit 6 was recorded in the corner of Studio A at Sound City Studios

Recording notes

Evil Drums was recorded in two of LA's greatest rock drum rooms direct to analog tape, using Studer tape recorders. Joe used the studios' classic Neve consoles and his own esoteric collection of (secret) outboard gear to sculpt his sounds. To accommodate the way Joe records and to keep things phase accurate, the Superior Drummer 2.0 drums are set up as follows:

Kick In and Kick Out were recorded as a mono track.

For Superior Drummer 2.0, the Overheads are left and right respectively as viewed from the drummer's perspective (please see the panning notes on page 9).

No mics were killed or injured during the recording of this expansion pack.

- **Direct**

Kick In & Out: Sennheiser 421, Neumann 47 FET, Audio Technica ATM 25.

Snare Top: Shure SM57, KM86.

Snare Bottom: Shure SM57.

HiHat: AKG 452EB, Neumann KM84.

Toms: Sennheiser 421, Neumann u87, AKG 414EB.

Ride: Neumann KM84, AKG 452EB.

- **Overhead**

Pair of Neumann u67's, Pair of Violet Amethyst Vintage, Pair of Coles 4038's.

- **Room**

Pair of Neumann u87's, Pair of Royer 121's.

- **Mono Room**

Neumann m49 tube, Sony C500, Sennheiser 441, Neumann u47, Violet Globe, Violet Flamingo.

More details and pictures are available on the Platinum Samples website.

Using the new sounds in Superior Drummer 2.0

Increased RAM overhead

The increased levels of detail in the Evil Drums library may cause a significantly higher RAM overhead compared to the content in the original Superior Drummer 2.0 library. Please read the Superior Drummer 2.0 manual chapter on Resource Management.

Using the Joe Barresi Evil Drums

The Platinum Samples Expansion Packs are Professionally Recorded Multitrack Drum Samples -- meaning the drums were recorded like they would be on a recording session. They were meticulously tuned, compressed and EQ'd by a master craftsman. The result is an expansion pack which sounds great as soon as you load a kit.

We suggest you load one of the included presets. This will give you a balance for the drum kits as Joe would mix them. Note that the presets are designed for use with the full product and you may not be able to faithfully reproduce their intended sonic characteristic if you opted for one of the partial install options.

The Kick

The kick drum inside and outside microphones were recorded to a single track - this is the way Joe records his kick and it ensures that you have the correct blend between inside and outside mics.

The Rooms

The Evil Drums expansion pack was recorded in two of LA's greatest drum rooms. The dimensions of the largest room is 40 x 50 feet with a 25 foot high ceiling. Part of the rooms' character is the delay time to the room mics. To preserve the room sound the delay to the room mics was not adjusted. If the room channels are pushed up very high, the slap in the room will be audible.

The Stereo Room

By default the Room Right is aimed towards the Ride side of the drum kit and the Room Left is aimed towards the Hat side of the drum kit.

The Extra Kicks & Snares

There are 6 extra Kicks and Snares in this pack, and these were all recorded with the EJB Kit 5 (Pork Pie Glamouflage Kit) set up. Joe recommends that you start out listening to them in context with Kit 5.

Panning Notes

The drums in Superior Drummer 2.0 are drummer's perspective.



Kit 1

| | |
|-----------|---|
| Kick | Pork Pie 18x22" Tobacco Satin |
| Snare | Ludwig 6.5x14" 70's Black Beauty |
| Hat | Zildjian A Series 14" Master Sound |
| Hi Tom | Pork Pie 8x10" Tobacco Satin |
| Mid Tom | Pork Pie 9x12" Tobacco Satin |
| Floor Tom | Pork Pie 14x16" Tobacco Satin |
| Crash 1 | Zildjian A Series 18" Medium Crash - Brilliant Finish |
| Crash 2 | Zildjian A Series 19" Medium Crash - Regular Finish |
| Ride | Zildjian A Series 22" Ping Ride |

Kit 2

Ludwig 70's Clear Vistalite

| | |
|-----------|--|
| Kick | Ludwig 14x22" 70's Clear Vistalite |
| Snare | Ludwig 5x14" Vistalite |
| Hat | Paiste 15" Giant Beat Hats |
| Hi Tom | Ludwig 8x12" Vistalite |
| Mid Tom | Ludwig 9x13" Vistalite |
| Floor Tom | Ludwig 16x16" Vistalite |
| Crash 1 | Paiste Signature Series 18" Full Crash |
| Crash 2 | Paiste Signature Series 19" Full Crash |
| Ride | Paiste 24" Giant Beat |

Kit 3

DW Classic Radio King

| | |
|-----------|--|
| Kick | Gretsch 18x24" Grape Stain |
| Snare | Tama Signature Series - Stewart Copeland 5x14" |
| Hat | Zildjian 14" Constantinople |
| Hi Tom | DW Classic Radio King (Reissue) 8x12" |
| Floor Tom | DW Classic Radio King (Reissue) 16x16" |
| Crash 1 | Zildjian K Series 18" Medium Thin Dark Crash |
| Crash 2 | Zildjian K Series 19" Medium Thin Dark Crash |
| Ride | Zildjian K Series 24" Light Ride |

Kit 4

Gretsch Natural Blonde Maple

| | |
|-----------|--|
| Kick | Gretsch 16x22" Natural Blonde Maple |
| Snare | Tama Rosewood 3.5x14" |
| Hat | Zildjian A Custom Series 13" Master Sound |
| Hi Tom | Gretsch 8x10" Natural Blonde Maple |
| Mid Tom | Gretsch 9x12" Natural Blonde Maple |
| Floor Tom | Gretsch 14x16" Natural Blonde Maple |
| Crash 1 | Zildjian K Series 19" Medium Thin Dark Crash |
| Crash 2 | Zildjian A Series 19" Medium Crash |
| Ride | Zildjian K Series 22" Heavy Ride |

Kit 5

Pork Pie Glamouflage™

| | |
|-----------|---|
| Kick | Pork Pie 18x24" Glamouflage™ |
| Snare | Zildjian/Noble & Cooley Alloy 7x14" |
| Hat | Zildjian A Series 15" Rock Hats |
| Hi Tom | Pork Pie 10x13" Glamouflage™ |
| Mid Tom | Pork Pie 14x16" Glamouflage™ |
| Floor Tom | Pork Pie 16x18" Glamouflage™ |
| Crash 1 | Zildjian A Series 18" Dark Medium Thin Crash - Brilliant Finish |
| Crash 2 | Zildjian A Custom Series 20" Medium Crash - Brilliant Finish |
| Ride | Zildjian A Series 24" Ping Ride |

Kit 6

Ludwig Psychedelic Swirl

| | |
|-----------|---------------------------------------|
| Kick | Ludwig 14x22" Psychedelic Swirl Red |
| Snare | DW Classic 5x14" |
| Hat | Zildjian 12" Oriental Trash Hats |
| Hi Tom | Ludwig 9x13" Psychedelic Swirl Red |
| Floor Tom | Ludwig 16x16" Psychedelic Swirl Red |
| Crash 1 | Zildjian 18" Platinum Rock Crash |
| Crash 2 | Zildjian 20" Oriental 'Crash Of Doom' |
| Ride | Paiste 26" 602 cracked |

Extra Kicks

| | |
|---------|---|
| Kick #1 | Gretsch 18x24" Grape Stain |
| Kick #2 | Gretsch 16x24" Pink Stain |
| Kick #3 | Pork Pie 20x24" Puke Green Sparkle |
| Kick #4 | Pork Pie 20x22" Red, White & Blue Glass Sparkle |
| Kick #5 | Pork Pie 18x20" Mustard Seed Brown |
| Kick #6 | Pork Pie 18x24" Tobacco Sunburst |

Extra Snares

| | |
|----------|--|
| Snare #1 | Tama Superstar "Big Red" 8x14" |
| Snare #2 | Ludwig 70's Supraphonic 6.5x14" |
| Snare #3 | Ayotte wood hoop Green Day stain 5x14" |
| Snare #4 | Zildjian/Noble & Cooley 5x14" |
| Snare #5 | Pork Pie Glamouflage™ |
| Snare #6 | Tama Rosewood 8x14" |

Kits 1, 2 & 3 recorded at Grandmaster Recorders, Ltd.

Kits 4, 5 & 6 recorded at Sound City Studios

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Yamaha DTXTREME^{III} Electronic Drums

Please check out the Yamaha DTXTREME^{III} Electronic Drums brochure on DVD1 and visit their website at www.dtxperience.com



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Platinum Samples feature  drum heads - www.remo.com

Beta Testers (in alphabetical order):

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Thanks for all your hard work and dedication.

| | |
|--|---------------------------------|
| Produced by: | Joe Barresi, Rail Jon Rogut |
| Recorded by: | Joe Barresi |
| Assistant Engineers: | Andrew Alekel, Josh Smith |
| Drumming: | Bobby Jarzombek |
| Editing: | Rail Jon Rogut |
| MIDI Drumming: | Patrick Wilson |
| MIDI & Groove Editing: | Nikki K Smith |
| E-Drums recorded at: | Ritterhouse Music |
| Superior Drummer[®] 2.0 Programming: | Olof Westman |
| Superior Drummer[®] 2.0 Conversion: | Mattias Eklund, Stefan Bränberg |
| GM Extended map and MIDI configuration: | Rogue Marechal |
| Photography: | Nigel Copp |
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| Web Programming: | Rail Jon Rogut, Daniel Dermes |

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